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| Useful Links | |
| (link) | (description) |
| <https://www.youtube.com/channel/UC4MDTn6WkqvBfBW_4cFZp2g/featured> | Ok so this is the YouTube channel that I learned a lot of my stuff from. It’s super good for learning the basics of 2D in unity. It good if you’re interested. |
| <https://docs.unity3d.com/ScriptReference/index.html> | This is the unity scripting API. To find most of the things useful to you follow this path: “unity engine” -> “classes” -> (whatever you need i.e. Rigidbody -> velocity) |
| <https://docs.unity3d.com/Manual/index.html> | Unity manual. It’s very good for a lot of things. |
| <https://unity3d.com/learn/tutorials> | This is where you can find all of unity’s tutorials on things. It’s very through and has a lot of good content on a lot of different subjects. |
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\*\*\*I’m just getting this started right now, and I’m kind of tight on time. I will be adding a lot to this, including things on 3D modeling/animating and obviously on game design. So yeah this is here just in case you’re curious, it’s by no means required or expected for you to look at all the time. \*\*\*